

CU-PRO PREMIUM ANTIFOULING

Product description

Copper based self-polishing antifouling with commercial grade biocide. Cu-Pro antifouling is semi-hard to enable use in most craft up to 30 knots but still able to refresh its surface with some mild erosion. Proven performance for all types of fouling in all waters. Thoroughly tested with proven performance in some of the toughest waters in the world. This product is self-priming when topping-up existing (similar copper based) antifoulings; otherwise CU-PRO Underwater Primer is required. Also suitable for long distance cruisers or racers due to the semi-hard nature of the paint system (**not** suitable for aluminium hulls).

Recommended use

Boat hulls

Substrates

GRP, wood, steel and ferro cement.

Packing (typical)

5 Litres

Product Data

Colours: Black, Dark Blue, Dark Red and Platinium White

Finish: Matt Volume solids: 55%

Theoretical spreading rate: 10 sq.metres per litre

Flash point: 32°C Specific gravity: 1.70

Dry to touch: 60 min (@ 23 °C)
Over-coating timw: 10 hours (@ 23 °C)
Dried/Cured for immersion: 15 hours (@ 23 °C)

Should be launched within 2 – 3 months dependent on ambient temperature.

DATA SHEET CU-PRO PREMIUM ANTIFOULING



*The theoretical spreading rate has been calculated for the stated volume solids and dry film thickness. A practical spreading rate will depend on the actual dry film thickness, the nature of the substrate, and the relevant consumption factor. The physical constants are subject to normal manufacturing tolerances.

Application Details

Application method: Solvent resistant brush, roller or spray (airless, pressure pot

or HVLP only).

Thinner: Cu-Pro Thinners Cleaning of tools: Cu-Pro Thinners

Surface condition: The surface should be stable, firm, dry and free of dust, sand,

loose old paint, dirt, grease, oil and salt.

Please refer to the Material Safety Data Sheet for further information. For additional guidance please contact your local Technical Sales Representative.

If using multiple cans please check batch numbers are the same